

Create -Your-Own

ADVENTURE

<http://chooseyourstory.com>

NAME: _____

HOUR: _____

You've read the book. Now you can live it.

Will you be a hunter
or a builder? Whose
tribe will you join?
Will you make it off
the island alive?

ASSIGNMENT DETAILS

Your assignment is to take the text and rework it so that you are literally inserted into the text. How better to do that than to create your own adventure? Use the site to create an adventure of your own using scenes and characters from Lord of the Flies.

ASSIGNMENT SPECIFICS

- Must use 30 vocabulary words throughout the text of the adventure
- Should include a clear parallel to scenes in the novel, as well as quotes and characters to illustrate a solid understanding of the text
- "Adventure" must have at LEAST 20 individual "pages"; in a Word Doc., the pages should be between 7-9 pages.

WRITTEN PAPER

A 2-4 page paper should accompany the "adventure" citing specific passages from the text that were used for inspiration in the game. Also, a justification of the paths should be included; how does choosing to hunt versus keep the fire going affect the ultimate destination of the player? How did choices in the novel affect the characters' fates?

My Storygames

Title	CoAuth	Published	Options
Lord of the Flies sample	--		[edit] [publish] [delete]

Create A New Storygame

Create an adventure of your own, where choices lead you to different endings.

Go Back | Preview | Edit

The Crash

B *I* U ABC Font

You shake your head groggily. You can't ren

Easy to create a text-based adventure game.

Add New Link

Link Text

➡ Left

➡ Right

Choices affect the ending.

If you have any
technical issues,
feel free to ask me!